



serious FUN

Team-Development Program for 30 people (30 mins)

1. [Ubuntu Cards](#) - medley of non-threatening exercises which focus on the common bond which exist between all of us
2. [Quick Shuffle](#) – classic real-person variation of the memory game
3. [Three-G Debrief](#) – structured method to process the learnings of the session

Props – set of 'Ubuntu Cards'

Step-by-step instructions for each of these activities are provided below. To view video tutorials, practical leadership tips and popular variations, click the links above.

Not a playmeo subscriber? Click [this link](#) to unlock your personal login credentials.

1. Ubuntu Cards (10 mins)

1. Distribute one Ubuntu card to every person, and ask them to find a partner.
2. On “GO,” each person shows the multi-image face of their card in front of their partner.
3. The first person to identify the one object that appears on both cards wins.
4. Next, invite each pair to have a conversation to explore something that they each have in common.
5. After a minute of conversation, each person swaps cards and seeks out a new partner.
6. Repeat many times.

This is just one of dozens of ways to use Ubuntu cards, they are an extremely versatile and inexpensive prop. However, as a commercial product, you will need to purchase a set to play these activities.

Go to <https://www.playmeo.com/shop/ubuntu-cards/> for more information or to order.

2. Quick Shuffle (17 mins)

1. Ask seven people from your group to stand in one line, side-by-side.
2. Ask the rest of your group to simply observe these seven people for ten seconds.
3. Instruct the 'looking' group to close their eyes, and invite the seven people to shuffle their positions.
4. Upon re-opening their eyes, challenge the 'looking' group to re-shuffle the seven people back to their original positions.
5. Swap roles, and repeat several times.

3. Three-G Debrief (3 mins)

1. Ask your group to divide into small groups of two to four people.
2. Announce that you would like each person to share their response to three G's:
 - What was Good about how your group worked together?
 - What was Goofy about how the group worked together?
 - What Goal(s) do you think the group should aim to achieve?
3. Allow a couple of minutes for conversation.